**Lam Wai Yuen**

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**PROFILE**

I am currently in my 4th year of my *Bachelor’s Degree in Applied and Human-Centred Computing* in the Hang Seng University of Hong Kong and am currently looking for an on-the-job training opportunity in this summer with the goal to explore new technology in the gaming industry and polish my skill and enhance my knowledge and experience. I am determined, creative and am a fast learner. I am good at problem tracing and solving skill.

**PROJECTS**

Developed point-of-sale system using Java and MySQL

Developed a multi-client chat room using Java

Developed a 2D combat game by unity

Created a Nier Simone model by Maya

**SKILLS AND INTERESTS**

Languages: Proficient in English and Mandarin, and Native in Cantonese

Major Programming Skills: Java, Python, C#, MySQL

Game Engine: Unreal 4 visual scripting, Unity visual scripting and C# coding

Interests: Playing video games, recreate the same mechanics from video game

**EDUCATION**

**HANG SENG UNIVERSITY OF HONG KONG**  Sept 2019 – Jun 2023

***BA (Hons) in Applied and Human-Centred Computing***

．Cumulative GPA: 3.12/4.00

．Studied in programming languages and methodologies

．Studied in computer system structure and working principles

**Cheung Sha Wan Catholic Secondary School** Sept 2013 – Jul 2019